

# Tips and tricks for improving your presentations

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@unintimidating









#### My pedigree

- 1996 'Young Investigator Prize', Australian Perinatal Society
- 20 years' worth of conference presentations; free communications and invited presentations
- 2-week 'boot camp' at the Alan Alda Centre for Communicating Science, New York (winner of presentation prize)





## What makes a good presentation? Notes from session 1

- Enthusiasm
- Know your audience
- Knowing your presentation
- Purpose
- Clear slides not too busy
- Limited
- Pitch change not monotone
- Personal
- Humour

- Time for people to think
- Something for them to think about
- Short
- Within the time limit
- Involve the audience/ engagement
- Pictures & videos
- Not too many slides
- No slides

- Flow of the slides
- Consistency
- End with a question not an answer
- Logical
- Coffee
- Entertaining

## What makes a bad presentation? Notes from session 1

- Um and ahhhh
- Speaker was sitting down
- Small fonts, can't read it
- Graphs can't be read
- Talking to yourself
- Boring/monotone
- When they don't point to the slide

- Overuse of the laser
- "as you can see"
- Going overtime
- Too many slides
- Going back through slides
- Bad colours

- Reading powerpoint slides
- Reading off a script
- Lack of eye contact
- Too much information per slide
- Speaking too quickly
- Lack of purpose/ summary



## What makes a good presentation? Notes from session 2

- engagement
- enthusiastic
- voice
- not too much text
- good graphic
- confidence
- projection

- pictures
- appropriate language for audience
- scope
- topical/relevant
- good examples
- logical formatting

- tell a good story
- significance
- simplicity
- text lge enough to read
- humour/coolness
- interaction with slides

## What makes a bad presentation? Notes from session 2

- bad colours
- poor pronunciation
- monotone
- too fast/quiet
- boring/too much text

- reading off slides
- overuse of pointer
- acronyms/assumed knowledge
- not focusing on audience

- too much/not enough animation
- going over time



## Connect with your audience





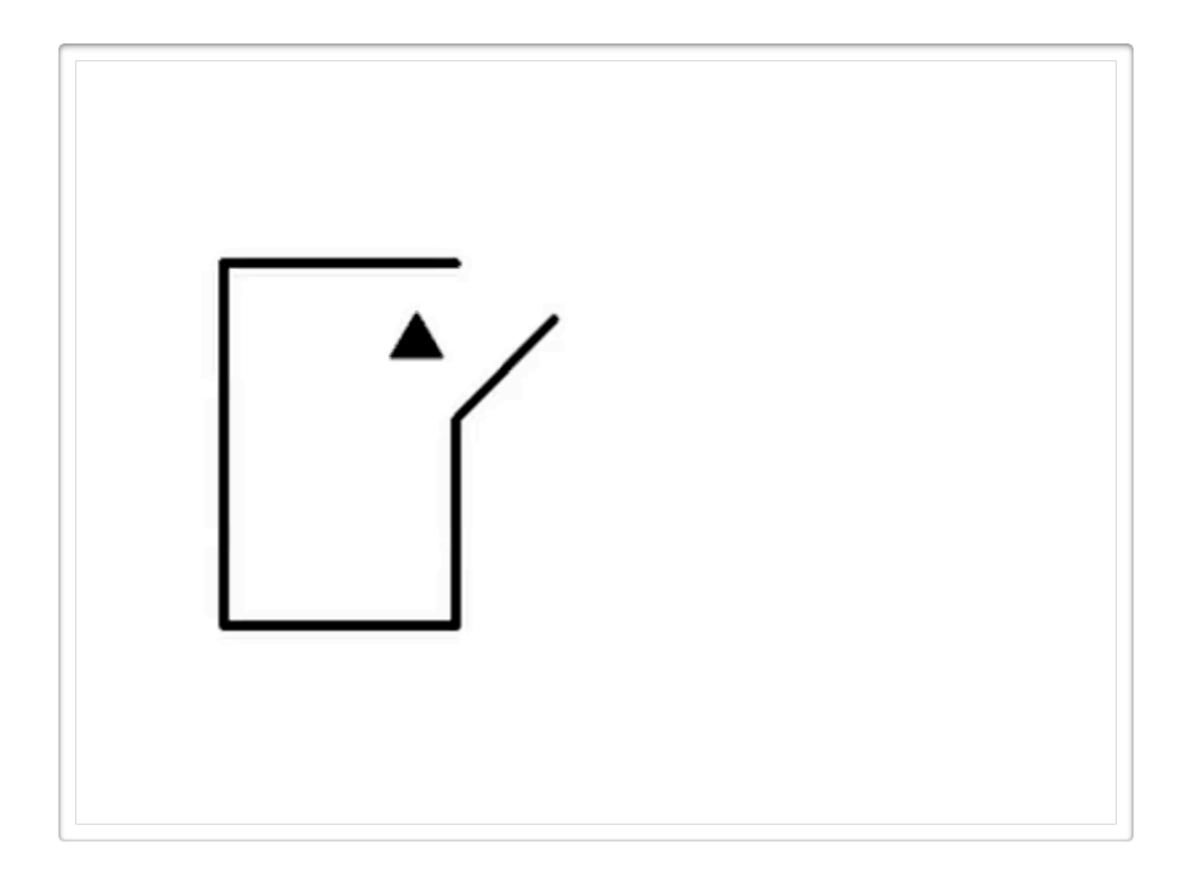
#### Have a purpose

- Why am I talking to these people?
- What do they want or need from me?
- What do I want them to get from me?
- What one thing do I most want them to remember?

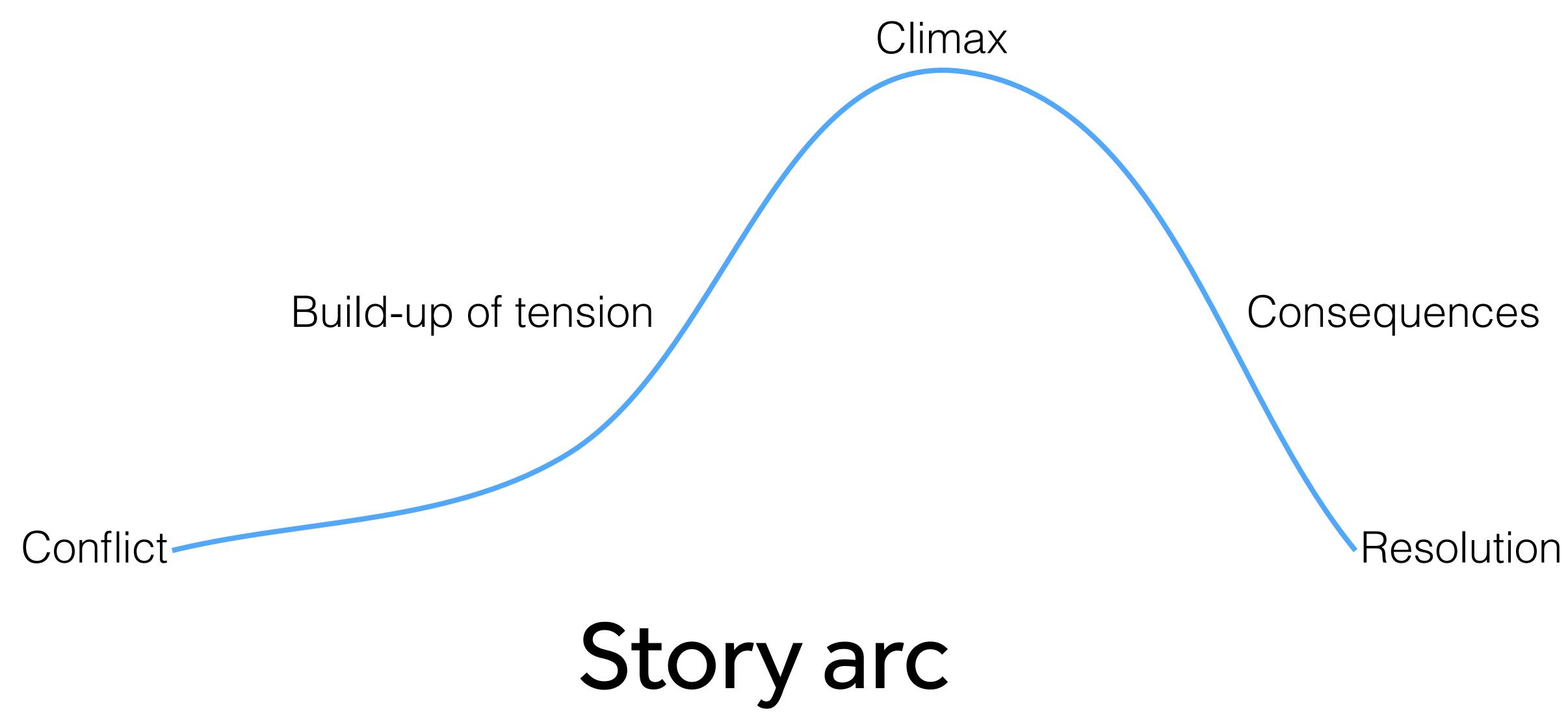




#### Tell a story









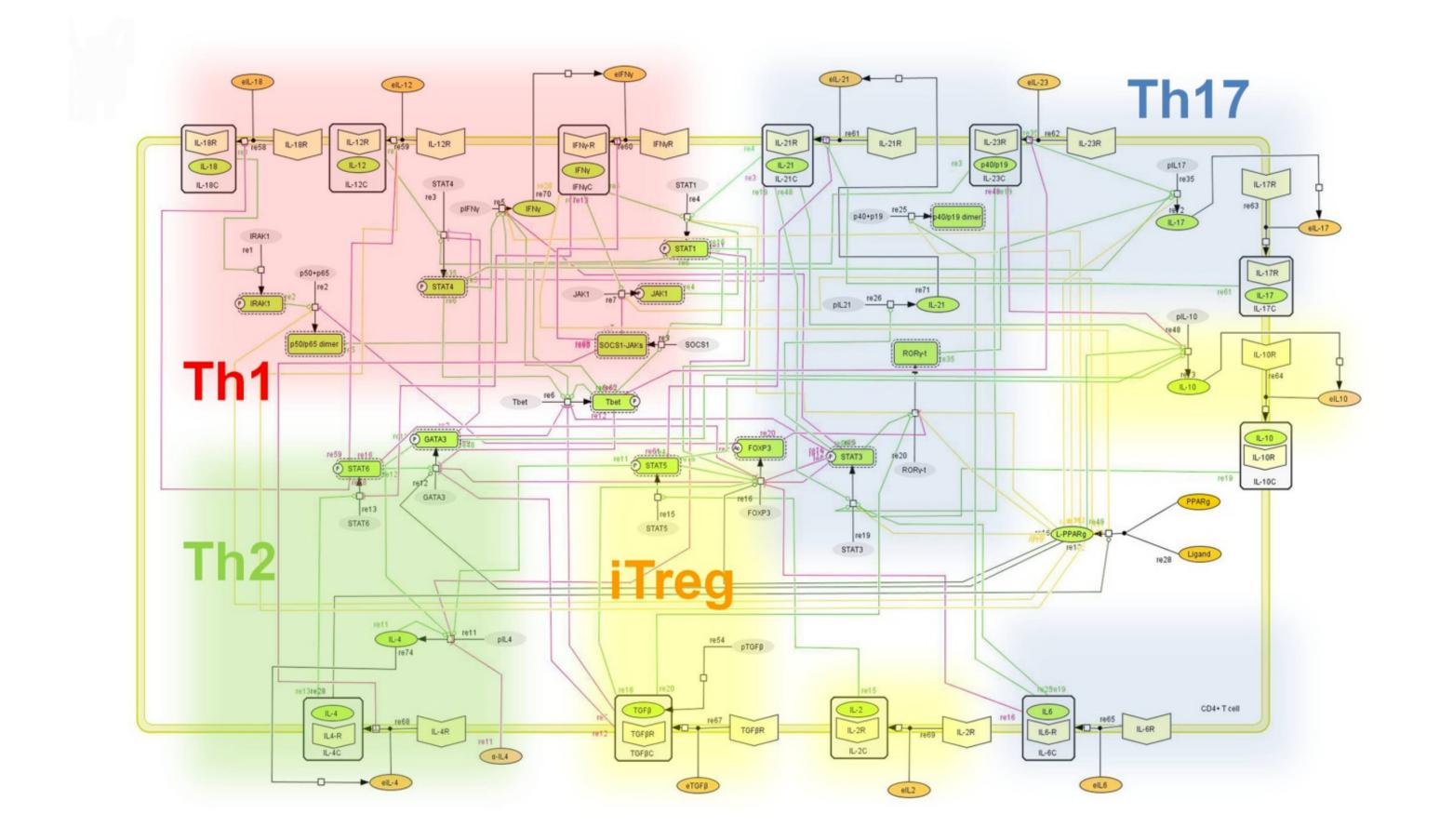




#### So what?







#### Leave things out





#### Use metaphors



## Beware the curse of knowledge



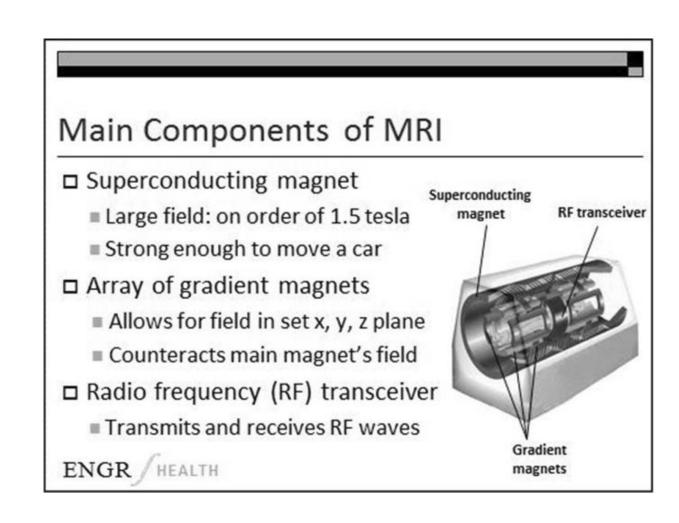


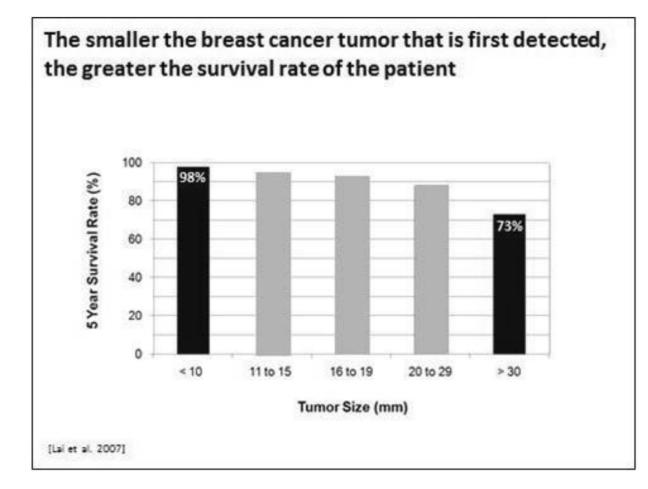
## Use direct, everyday language

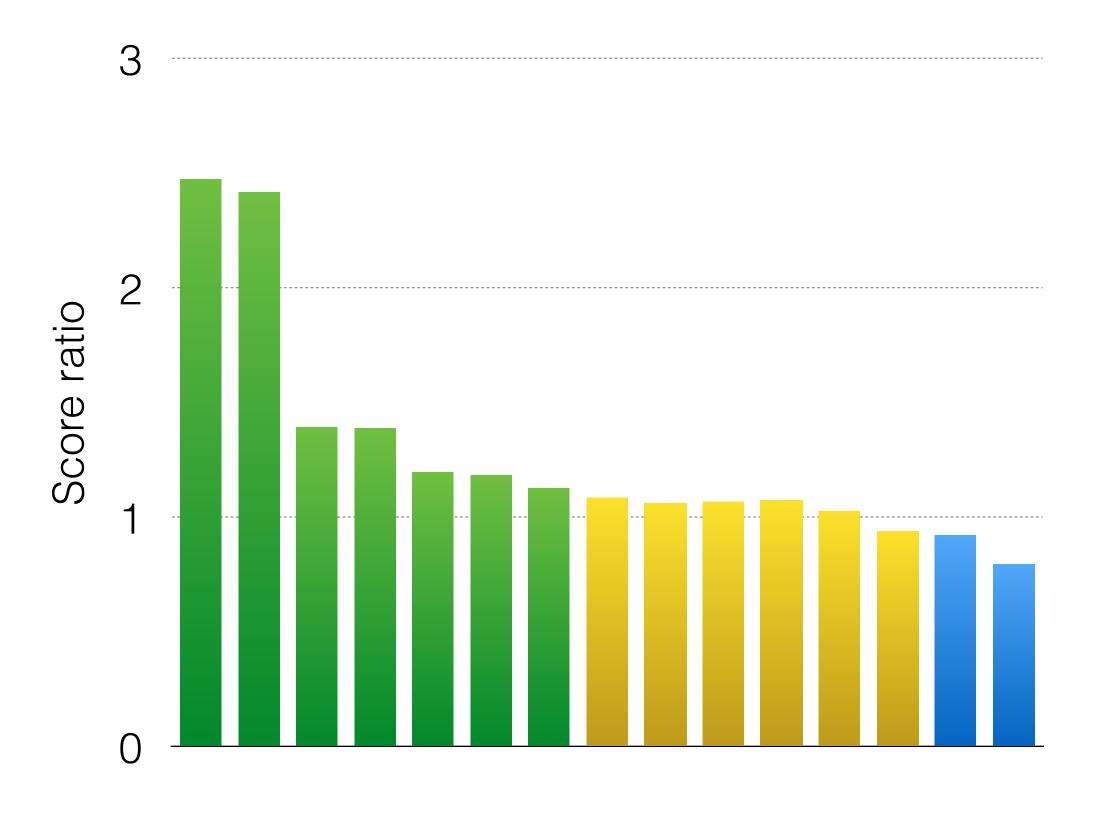




#### Use 'Assertion-Evidence' slide design









# Even if you are the only one talking, you are still having a conversation

